



COLLEGE FOOTBALL OFFICIATING, LLC

Timing Guideline Changes

As we continue to prepare for the 2021 season let's review the timing changes put in place:

- If a replay reversal creates a stopped clock, time is restored to game clock only inside of two minutes in the 1st half and inside five minutes in the second half.
- In the 4th quarter when time expires replay may restore time to the game clock if the score is tied or within one score or could be within one score depending on result of the try.
- There is no 10-second runoff applied inside one minute of either half when the game is stopped for a review and something else occurs that would also stop the game clock such as a foul, an injury, or a helmet off.

Please review the following play situations:

A 3/10 @ B-35. A1's pass to A80 is ruled complete in the field of play at the B-20 with **a)** 12:30 remaining in the 1st quarter; **b)** 1:24 remaining in the 2nd quarter; or **c)** 3:45 remaining in the 4th quarter. Replays show the ball hit the ground before A80 gained firm control.

Rulings:

- a)** A 4/10 @ B-35, no adjustment to game clock, snap.
- b)** A 4/10 @ B-35, reset game clock to 1:24, snap.
- c)** A 4/10 @ B-35, reset game clock to 3:45, snap.

A 3/10 @ B-35. A1's pass to A80 is ruled complete in B's end zone and time expires in the 4th quarter. The line feed shows 0:02 remaining on the game clock when the catch was completed. The score after the TD is **a) 24-24; b) 24-16; c) B 24 - A 15; or d) 24-10**

Rulings:

a) Try @ B-3, reset game clock to 0:02.

b) Try @ B-3, reset game clock to 0:02. Does not matter which team is ahead.

c) Try @ B-3, reset game clock to 0:02. Only exception to one score rule and Team A must be behind.

d) Game over. Not a one score game and no potential for one score after try. If the clock is not reset, by rule the try will not be attempted. Does not matter which team is ahead.

A 3/10 @ B-35. QBA1 is tackled at the B-43 and loses the football. B77 recovers on the ground at the B-45 with 0:30 remaining in the 2nd quarter. Replays show A1's knee down prior to him losing possession of the football. The RO stops the game, and the call is overturned. B56's helmet came off during the down.

Ruling: A 4/18 @ B-43, no adjustment to game clock and no 10-second runoff due to helmet coming off. Clock remains at 0:30 and starts on the ready for play.

A 3/10 @ B-35. Team A trails 31-24 and is out of timeouts. QBA1 scrambles toward the LOS and throws an incomplete pass with 0:23 remaining in the 4th quarter. There are no flags on the play. Replays show A1 at the B-33 when he releases the pass.

Ruling: A 4/13 @ B-38, illegal forward pass created in replay. Game clock adjusted to 0:13 and starts on the ready for play. 10-second runoff applies (3-4-4-a-3).

Please let me know if you have any questions.

Dean Blandino

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