



## COLLEGE FOOTBALL OFFICIATING, LLC

### The Shaw / Blandino 2020 Preseason Quiz

#### Version 5

This quiz is being provided to promote further individual rules study and create off-season discussions. It is in no way intended to be official play interpretations, as those are contained within Part II of the NCAA Football Rules and are updated by official CFO Play Interpretation Bulletins when released during the season. These quizzes will be released bi-weekly on Wednesday, with answers being provided on the following Monday. The first eight questions are focused around on-field rulings, and the final four questions are focused on Instant Replay. All officials should be familiar with and work both sets of questions.

For On-field Questions 1 – 8, answer each question by giving **THESE FOUR ITEMS** of information for the next time the ball is to be put in play:

**Team in possession**

**Down and distance (or Free Kick or Try)**

**Yard line of succeeding spot**

**Game clock status (Ready/ Snap / Running / FK Rules / No Clock / 10-Second Runoff)**

For any fouls that are not offset, assume that the penalty is accepted unless it is declined by rule, including accepting a 10 second subtraction if it is available.

For Replay Questions 9 – 12, complete the answer with the **outcome** and any **replay reasoning**.

1. 4/5 @ B-15. While A11 is holding the ball for a place kick at the B-22, B87 dives and bats the ball from A11's hands. B87 then recovers the ball at the B-25.

**RULING: B, 1/10, B-25, Snap**

The ball remains alive. The batting by B87 is legal and results in a fumble (AR 4-1-3, I).

2. 2/Goal @ B-10. QB A12 scrambles and spots A88 near the back of the end zone. A88 steps on the end line and from there leaps in an attempt to catch A12's pass. While A88 is airborne and before he touches the ball, B21 contacts him without playing the ball. The pass goes through A88's hands and falls incomplete.

**RULING: A, 3/Goal, B-10, Snap**

No foul for DPI because A88 became ineligible when he went out of bounds (Rule 7-3-8-c). The pass is incomplete because A88 was still out of bounds when he touched the ball (Rule 4-2-1, 4-2-3).

3. 2/Goal @ B-10. QB A12 scrambles and spots A88 near the back of the end zone. A88 steps on the end line and from there leaps in an attempt to catch A12's pass. While A88 is still airborne, the pass ricochets off A88's chest and B21 catches the pass in the end zone and takes a knee.

**RULING: A, 3/Goal, B-10, Snap**

The pass is incomplete because A88 was still out of bounds when he touched the ball (Rule 4-2-1, 4-2-3 and Rule 7-3-4). It is incomplete and not illegal touching.

4. 3/5 @ A-30. Snapper A55 snaps the ball before the ball is made ready for play. A12 muffs the snap and B60 recovers the ball at the A-25.

**RULING: A, 3/10, A-25, Ready**

Dead-ball foul, Team A delay of game. Penalty—Five yards from the succeeding spot, Team A's ball. The ball does not become alive, and all action should be stopped immediately by the game officials (AR 4-1-4, I).

5. 3/8 @ A-22. The score is A-21, B-20 and Team B is out of time outs. A44 carries the ball to the A-25 where he is tackled inbounds. B66 is injured on the play and the clock is stopped with 0:49 remaining in the 4th quarter.

**RULING: A, 4/5, A-25, 10-Second Runoff**

Game clock is set to 0:39 because the injury to B66 qualifies for a 10-second runoff. The clock will start on the Referee's signal, and the game is effectively over because the play clock is set to 40 seconds and Team A can run the clock out without snapping the ball (Rule 3-3-5-f).

6. 2/15 @ A-20. QB A12 drops back to pass and at the A-25, B55 holds receiver A87. A12's pass is directed to A87, but the ball was tipped by B99 at the A-19 and falls incomplete near A87 at the A-30.

**RULING: A, 2/5, A-30, Snap**

The pass was tipped behind the line at the A-19, therefore the pass is not considered to have crossed the neutral zone (Rule 2-19-3), therefore no automatic 1st down (Rule 9-3-5).

7. 4/10 @ A-45. A10 punts from the A-37. The kick is partially blocked and B41 muffs the ball at the 50. The ball rolls back behind the neutral zone to the A-40 where A21 recovers it with his knee on the ground.

**RULING: A, 1/10, A-40, Snap**

The ball is immediately dead when A21 recovers it because the kick crossed the neutral zone (Rule 6-3-6). Since B41 touched the kick beyond the neutral zone, A21's recovery is legal (Rule 6-3-3).

8. 3/15 @ A-20. QB A12 drops back for a screen pass. Guard A66 attempts to get in front of the play, but B54 tackles him. A12 throws the ball toward A44, and the pass falls incomplete at the A-25.

**RULING: A, 3/5, A-30, Snap**

Although the pass crosses the line of scrimmage, the foul is against an originally ineligible receiver and does not carry an automatic first down (Rule 7-3-3 & 9-3-5).

9. 1/Goal @ B-10. Back A2 runs near the sideline and dives for the pylon. The ball comes loose and hits the pylon. The Line Judge rules A2 stepped out of bounds at the B-3 before diving for the pylon. Replays show he did not step out of bounds.

**RULING: B 1-10 on B-20, touchback. If the ball goes out of bounds in the immediate continuing action following the ruling, replay can make it a touchback.**

10. 4/10 @ A-30. A1's punt is muffed by B19 and recovered by A44 at the B-15. The officials award possession to Team A. Replay show A44 stepping out of bounds at the A-35 before returning inbounds and recovering the ball.

**RULING: A 4-15 on A-25, foul for player going out of bounds and returning. This is reviewable only if the player goes out of bounds on his own during the kick, returns in bounds at any point, and touches the football. Penalty enforced from the previous spot.**

11. 3/12 @ B-42. Receiver A88 catches a pass near the sideline and runs to the B-20 where he is pushed out of bounds and the officials spot the ball there. Replays show A88 stepped out of bounds during his run at the B-28.

**RULING: A 1-10 on B-28, adjust clock. Eight yards is significant in this situation and replay can always put a player out of bounds if he was given an advance on the field.**

12. 3/10 @ A-4. Shotgun QBA1 muffs the snap and recovers in his end zone. He scrambles near the end line and throws the ball from outside the pocket out of bounds at the A-12 with no eligible receiver in the area. Replays show A1 stepped on the end line before throwing the pass.

**RULING: Safety, free kick A-20, adjust clock. On field ruling is an incomplete pass (no grounding since ball crossed LOS), so replay must stop game and create safety.**