



COLLEGE FOOTBALL OFFICIATING, LLC

The 2020 Shaw / Blandino Weekly Quiz

Week 6

This quiz is being provided on a weekly basis to promote robust crew discussions and further individual rules study. It is in no way intended to be official play interpretations, as those are contained within Part II of the 2020 NCAA Football Rules and are updated by official CFO Play Interpretation Bulletins when released during the season. These quizzes will be released on Thursday of each game week, with answers being provided on the following Monday.

The first eight questions are focused around on-field rulings, and the final two questions are focused on Instant Replay. All officials should be familiar with and work both sets of questions.

Answer each on-field question by giving **THESE FOUR ITEMS** of information for the **next time the ball is to be put in play**:

Team in possession

Down and distance (or Free Kick or Try)

Yard line of succeeding spot

Game clock status (Ready/ Snap / Running / FK Rules / No Clock / Ten-Second Runoff)

For Replay Questions, complete the answer with the **outcome** and any **replay reasoning**.

1. 1/10 @ A-25. A12 drops back to pass and while in the pocket, defensive end B88 blocks below the waist against tackle A75 four yards beyond the line of scrimmage. The block is at the opponent's side. A12, finding no receiver open, tucks the ball and runs for a gain of 5 yards.

RULING: A, 1/10, A-45, Ready

Foul for illegal block below the waist. The block takes place within the 10-yard belt, but to be legal, it must be directed from the front (Rule 9-1-6-b-1).

2. 1/10 @ A-40. A12 takes the snap and starts on a sweep to his right. Guard A66 pulls and leads the play. As the play develops linebacker B55 blocks A66 from the front at the thigh at the A-44. A12 is driven out of bounds at the A-48. The clock reads 2:00 in the 2nd quarter after the play.

RULING: A, 2/2, A-48, Ready

No foul. B55's block below the waist is legal because it occurs fewer than 5 yards beyond the neutral zone and is directed from the front (Rule 9-1-6-b-1). The clock starts on the Referee's signal since there is not fewer than 2 minutes remaining in the half (Rule 3-3-2-e-3).

3. 4/10 @ A10. A27's untouched punt is rolling along the ground at the A-43 when A21 legally blocks B33 into the ball. The ball deflects off B33 and then contacts B5 in the back of the leg. While on the ground A26 recovers the ball at the A-45.

RULING: A, 1/10, A-45, Snap

The touching by B33 is considered forced touching so it is deemed to have not touched the kick (Rule 6-3-4-a). The touching by B5 is not forced touching and B5's touching allows A to recover the ball legally (Rule 6-3-3 & AR 6-3-4-V).

4. 1/10 @ 50. The score is tied with 1:04 remaining in the 4th quarter and both teams are out of time outs. A12's pass is complete to A87 at the B-43 where he is tackled inbounds; however, A74 was injured on the play, and the clock is stopped at 0:58.

RULING: A, 2/3, B-43, 10-Second Runoff

The defense will accept the ten-second runoff and the clock will be set to 0:48 and will start on the Referee's signal and the play clock will be set to 25 seconds (Rule 3-3-5-f). A74 must leave the game for at least 1 down (Rule 3-3-5-a).

5. 4/10 @ A-30. Team A is ahead in the score by four points with 0:14 seconds remaining in the game. From a shotgun formation, A12 receives the snap, retreats back toward his own goal line, and moves out of the tackle box. At the snap, each Team A lineman blatantly holds the Team B player in front of them, preventing the defensive linemen from immediately rushing the passer. When rushers approach A12 he throws the ball high so that it lands beyond the line of scrimmage and out of bounds. When the pass hits the ground, the game clock reads 0:00. The umpire, center judge and referee each have a flag on the ground for the blatant and intentional holding by Team A.

RULING: A, 4/25, A-15, Snap

This is a blatant and obvious unfair act designed to take time off the clock. The referee will convert the holding fouls to unsportsmanlike conduct fouls. Penalize Team A 15 yards from the previous spot. The game clock is reset to 0:14 and will start on the next snap. Each Team A lineman that was guilty of holding will have one unsportsmanlike foul counter (Rule 9-2-3-c & AR 9-2-3 III).

6. 4/10 @ A-5. Team A's kicker rolls to his right and then punts the ball from his end zone. The untouched punt goes out of bounds at Team A's 40-yard line. A22, in his end zone, clips B-54 before the ball is kicked.

RULING: Safety - or - B, 1/10, A-25, Snap

Safety or Team B may snap the ball at the Team A 25-yard line after enforcement of the penalty from where the dead ball belongs to team B (Rule 9-1 Penalty & Rule 6-3-13).

7. 2/15 @ B-43. QB A12 receives the snap and runs to his right. After gaining 8 yards A12 steps out of bounds and then is hit well after the play by B27. B99 was offside at the snap.

RULING: A, 1/10, B-20, Ready

Team A will decline the penalty for the offside foul and accept the result of the play, and then enforce the dead ball personal foul (Rule 10-1-6-b).

8. 1/10 @ B-30. A33 runs near the sideline to the B-25 where he is hit and fumbles the ball into the air. B50 dives and grabs the ball while in the air and comes down out of bounds with the ball at the B-23.

RULING: A, 2/5, B-25, Ready

B50 does not have possession of the ball inbounds because he did not get a foot or other body part down in bounds (Rule 2-4-3). This will now be treated as a forward fumble out of bounds and will be returned to the spot of the fumble (Rule 7-2-4-b-1) and the clock will start on the ready for play (Rule 3-3-2-e-2).

9. 3/15 @ A-35. With 1:50 remaining in the 2nd quarter, receiver A81 catches a pass and runs near the 50 where he is tackled. The Line Judge spots the ball at the 50 and stops the clock at 1:43 for a 1st down. Replays show the ball at the A-49 when A81 was down and RO stops the game with 1:30 on the clock.

RULING: A 4/1 @ A-49, clock at 1:30, ready. Ball is short of line to gain and on 3rd down and that is significant. By reversing to a running clock outside one minute of either half there is no clock adjustment.

10. 1/Goal @ B-10. Back A2 runs to the goal line and is tackled near the sideline. The ball comes loose and hits the pylon. The Side Judge rules A2 down at the B-1. RO stops the game to review the ruling, but there is no definitive evidence and allows it to stand. Just after the Referee makes her announcement a replay comes in from TV clearly showing the ball loose before A2 was down.

RULING: B 1/10 @ B-20, touchback, reset clock, snap. The RO has until the next legal/snap or kick to make a decision. If a new angle becomes available prior to the next snap/kick that clearly will change the decision in replay, then the RO must bring the Referee back to the headset.