



COLLEGE FOOTBALL OFFICIATING, LLC

The 2020 Shaw / Blandino Weekly Quiz

Week 5

This quiz is being provided on a weekly basis to promote robust crew discussions and further individual rules study. It is in no way intended to be official play interpretations, as those are contained within Part II of the 2020 NCAA Football Rules and are updated by official CFO Play Interpretation Bulletins when released during the season. These quizzes will be released on Thursday of each game week, with answers being provided on the following Monday.

The first eight questions are focused around on-field rulings, and the final two questions are focused on Instant Replay. All officials should be familiar with and work both sets of questions.

Answer each on-field question by giving **THESE FOUR ITEMS** of information for the **next time the ball is to be put in play**:

Team in possession

Down and distance (or Free Kick or Try)

Yard line of succeeding spot

Game clock status (Ready/ Snap / Running / FK Rules / No Clock / Ten-Second Runoff)

For Replay Questions, complete the answer with the **outcome** and any **replay reasoning**.

1. 4/5 @ B-30. A18's field goal attempt is partially blocked at the line and is almost at rest when B68 falls on the ball at the B-12. Team A was in an illegal formation at the snap.

RULING: B, 1/10, B-12, Snap.

Team B touched and recovered the ball after it crossed the neutral zone, therefore they will put the ball in play where B68 fell on it (Rule 8-4-2-b-2). If Team A's penalty is accepted, enforcement would be from the previous spot (Rule 10-2-2-d-4-a) because field goals are exempted from enforcement at the spot where the subsequent dead ball belongs to Team B (Rule 10-2-4).

2. 2/10 @ B-17. A12's pass is intercepted by B26 at the B-4 and his momentum carries him into B's endzone where he fumbles, and the ball goes out of bounds at the B-3. While the ball was loose following the fumble, B58 held A68 at the B-6.

RULING: B, 1/10, B-2, Snap

Because the ball was fumbled forward out of bounds it is brought back to the spot of the fumble in the endzone (Rule 7-2-4-b-1). The basic spot for B's foul is the momentum spot (Rule 8-5-1-a Exception). B's hold occurred beyond the basic spot, enforce the penalty half the distance from the B-4 (Rule 10-2-2-c-2).

3. 4/2 @ A-35. A12 takes the snap and fumbles the ball on Team A's 38-yard line, with the ball going out of bounds on Team A's 40-yard line. Immediately after the ball goes out of bounds, Team A commits a personal foul.

RULING: A, 1/10, A-23, Ready

A12's fumble is forward and out of bounds in advance of the spot of the fumble, so the ball belongs to Team A at the spot of the fumble (Rule 7-2-4-b-1). Team A has made the line to gain, so after enforcing the 15-yard penalty it will be 1st and 10 (Rule 5-2-7-a).

4. 4/2 @ A-35. A12 takes the snap and fumbles the ball on Team A's 38-yard line, with the ball going out of bounds on Team A's 30-yard line. Immediately after the ball goes out of bounds, Team A commits a personal foul.

RULING: B, 1/10, A-15, Snap

A12's fumble is out of bounds behind the spot of the fumble, so the ball belongs to the fumbling team at the out-of-bounds spot (Rule 7-2-4-b-2) and this is short of the line to gain. Team A's dead ball foul is enforced giving Team B - 1st and 10 (Rule 5-2-7-a).

5. 3/4 @ A-29. The score is A21 to B17 late in the 4th quarter and Team B is out of time outs. A21 runs to the A-31. B-99's helmet comes off (no foul) during the down. B99 stops participating once his helmet comes off. The game clock displays 0:49 at the end of the down.

RULING: A, 4/2, A-31, Ten-Second Runoff

Team A will choose to accept the 10-Second Runoff and the clock will be reset to 0:39 (Rule 3-3-9-b). The play clock will be set to 40 seconds, the game clock will start on the referee's signal, and Team A will not be required to snap the ball.

6. Free Kick @ A-35. A99's free kick is in flight and strikes B21 who is in his end zone. The ball then bounces forward and goes out of bounds at B's three-yard line.

RULING: B, 1/10, B-3, Snap

Since the ball was touched by an inbounds player of Team B before going out of bounds in the field of play, it belongs to the receiving team at the inbounds spot (Rule 6-2-2 & AR 6-2-2 III).

7. 4/10 @ A-45. During A99's punt, B21 and B44 each give a valid fair catch signal at the B-10. B21 muffs the ball at the B-10, and B44 is about to catch the muffed ball at the B-12 when A81 grabs and pulls B44 to the ground. The ball is recovered by A80 at the B-16.

RULING: A, 4/20, A-35, Snap

A81 has not committed a foul for Kick-catch interference (Rule 6-5-1-b & AR 6-5-5 I), however this is a foul for holding (Rule 9-3-3-b). The penalty is enforced 10 yards from the previous spot. Tack on enforcement is not possible because the subsequent dead ball does not belong to Team B (Rule 6-3-13).

8. 2/15 @ B-45. A88 steps out of bounds early in his route without any contact by a team B player but returns inbounds to catch A12's pass at the B-25 where he is tackled inbounds. While the pass was in flight, B23 interfered with A88 at the B-30.

RULING: A, 3/15, B-45, Ready

A88 loses his eligibility when going out of bounds on his own and commits a foul for illegal touching (Rule 7-3-4). There is no DPI because A88 lost his eligibility (Rule 7-3-8-c).

9. A 2/1 @ A-45. Receiver A80 controls a pass at the B-30 but is hit immediately and loses the ball which goes out of bounds at the B-27. The Side Judge rules the pass complete and a fumble out of bounds. Replays show A80 gets control and one foot down before losing the ball.

RULING: A 3/1 @ A-45, reset clock, snap. The receiver did not have the ball long enough to perform an act common to the game after his foot hit the ground, so the pass is incomplete. Clock reset to where it was when ball hit ground.

10. 3/10 @ B-12. With 0:06 remaining in the 4th quarter Team A trails 38-31 and is out of timeouts. Receiver A88 catches a pass at the B-2 and is tackled immediately (0:02). The Line Judge rules catch and spots the ball just short of the B-2 and time expires. Replays show the ball was clearly at the B-2 when A88's left knee was down.

RULING: Game over. Since Team A is out of timeouts, and there is less than three seconds on the clock when the runner is down replay cannot reset the clock. RO should stop game and go through process to allow Referee to make announcement to eliminate any confusion.