



COLLEGE FOOTBALL OFFICIATING, LLC

The Redding / Shaw Weekly Quiz

Week 11

This quiz is being provided on a weekly basis to promote robust crew discussions and further individual rules study. It is in no way intended to be official play interpretations, as those are contained within Part II of the 2019 NCAA Football Rules, and are updated by official CFO Play Interpretation Bulletins when released during the season. These quizzes will be released on Wednesday of each game week, with answers being provided on the following Monday.

Answer each question by giving **THESE FOUR ITEMS** of information for the **next time the ball is to be put in play**:

Team in possession

Down and distance (or Free Kick or Try)

Yard line of succeeding spot

Game clock status (Ready/ Snap / Running / FK Rules / No Clock / 10-Second Runoff)

For any fouls that are not offset, assume that the penalty is accepted unless it is declined by rule, including accepting a 10 second subtraction if it is available.

1. Fourth and one at the A-48. When the snapper touches the ball Team A has only 10 players on the field. They are in a scrimmage kick formation with these six players on the line of scrimmage (left to right): A80, A77, A45, A62, A51, A79. The other four players are in the backfield. Realizing that they are short one player, Team A sends in A87 who lines up as the end on the right side of the line of scrimmage. A34, lined up in deep punt formation, takes the long snap and completes a forward pass to A80 who is tackled at the B-47.

Ruling: A, 1/10, B-47, Ready

2. First and 10 at the A-25. Quarterback A12 runs to the A-26, retreats to the A-23 and throws a forward pass. B31 jumps into eligible A34 at the A-37 before the ball arrives, but A34 catches the pass and carries the ball across Team B's goal line.

Ruling: A, 2/17, A-18, snap

3. Fourth and six at the A-45. Downfield to cover the punt, A86 is standing at the B-26 where receiver B44 runs into him while trying to catch the kick. The ball hits the ground at the B-25, and B44 muffs it at the B-20 while trying to recover. While the ball is loose B56 holds A22 at the B-30. A37 recovers the loose ball at the B-15.

Ruling: A, 4/6, A-45, snap

4. Second and seven at the B-25. Ball carrier A22 is tackled at the B-20. The officials stop the game clock because B65 and A22 are on the ground with injuries. The referee also grants a media timeout. Include the status of the play clock in your answer.

Ruling: A, 3/2, B-20, Ready, Play clock at 40.

5. Free kick at the A-35. B17 leaps from inbounds and is the first player to touch Team A's free kick when he grasps the ball while airborne. He then lands out of bounds with the ball in his control. B17 crossed the sideline at the B-22.

Ruling: B, 1/10, B-22, Snap

6. With 3rd and 10 at the 50, A12 throws a forward pass intended for A88. During the pass defensive end B78 is flagged for a hands to the face to tackle A79. The pass to A88 is complete at the B-20, and A88 runs to the B-2 where he fumbles into and out the back of the end zone.

Ruling: A, 1/Goal, B-1, Snap

7. With 2nd and 5 at the A-25 and the clock running late in the first half, Team A is in a no-huddle offense and is moving to the line when the ball is made ready for play. Although some players settle into their positions and stop, at least one player never stops and is still moving when the ball is snapped. A12 hands off to A44 and he runs for a 7 yard gain. The clock is stopped with 0:42 remaining in the 2nd quarter.

Ruling: A, 2/10, A-20, 10-Second Runoff

8. Team A punts with 4th and 15 at the A-30. B44 is in position to receive the kick and while attempting to catch the ball, B44 muffs it at the B-35. The Back Judge blows his whistle while the ball is loose on the ground, and A88 chases the ball and in the immediate continuing football action recovers it while grounded at the B-30. Instant Replay stops the game for review.

Ruling: A, 1/10, B-30, Snap