



COLLEGE FOOTBALL OFFICIATING, LLC

10-SECOND RUNOFF: REINTERPRETATION

Below is a change in the interpretations for Play 13 and Play 14 of the 10-Second Runoff plays that were posted on May 29, 2015. (Rule 3-3-9) These new interpretations result in a change to the Rulings for these two plays. Please note these changes to that document.

CLOCK STOPS DUE TO HELMET OFF

13. During the play, A55 loses his helmet. The ball carrier is tackled inbounds short of the line to gain. Right tackle A77 is flagged for holding.

RULING: A55 must leave the game for one play.

- **There is no option for a 10-second runoff. At the end of the play the clock is stopped both for the helmet off and to administer the penalty.**
- Play clock: 25 seconds.
- Game clock starts on the referee's signal if there is a 10-second runoff and on the snap if there is no runoff.

14. During the play, A55 loses his helmet. The ball carrier is tackled inbounds short of the line to gain. Defensive tackle B73 is flagged for being in the neutral zone at the snap.

RULING: A55 must leave the game for one play.

- **There is no option for a 10-second runoff. At the end of the play the clock is stopped both for the helmet off and to administer the penalty.**
- Play clock: 25 seconds.
- Game clock starts on the referee's signal if there is a 10-second runoff and on the snap if there is no runoff.

Rogers Redding

National Coordinator of Football Officials

Secretary-Rules Editor

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